**GRAPECITY TEST CASE**

(Tip Calculator)

1. Check if the UI is user friendly and not complex.
2. Check if the colors are not too dark or light.
3. Check if the UI is adjusting according to different window resolutions.
4. Check if the Buttons are visible and indicated when clicked.
5. Check if the text is clearly visible in the Input area.
6. Verify that +/- button increase the values by one.
7. Verify that the attributes need to calculate tip per person have their limit set for example :-tip% never below zero(0). If it is below zero then it doesn’t make sense.
8. Verify that tip percent never be a greater value than 100.
9. Verify that button “number of people” shouldn’t go below 1, because least number of

people is one.

1. Verify that all button working properly or not.
2. Verify that the attributes that should be there are present like Bill, Tip%, etc.
3. Verify that user can’t change output manually.
4. Verify that output should be correctly calculate.
5. Verify that float value isn’t creating any problem in program. Check keenly that every float

value is calculating correctly and does not throw errors.

1. Verify that output dynamically changing according to the input.